

Demonstrating Immersive Teleoperation of a Robot via Adaptive Point Cloud Streaming

Nunzio Barone, Walter Brescia, Gabriele Santangelo, Antonio Pio Maggio, Ivan Cisternino, Luca De Cicco, Saverio Mascolo

Quavlive s.r.l., a spin-off company of Politecnico di Bari, Bari, Italy



Why DIANE?

- Teleoperation of mobile robots requires immersivity and spatial awareness
- Volumetric content can be sent to the users to this purpose
- Point clouds are heavy and robots' computing resources are low
- Standard codecs are unsuitable due to latency requirements violation

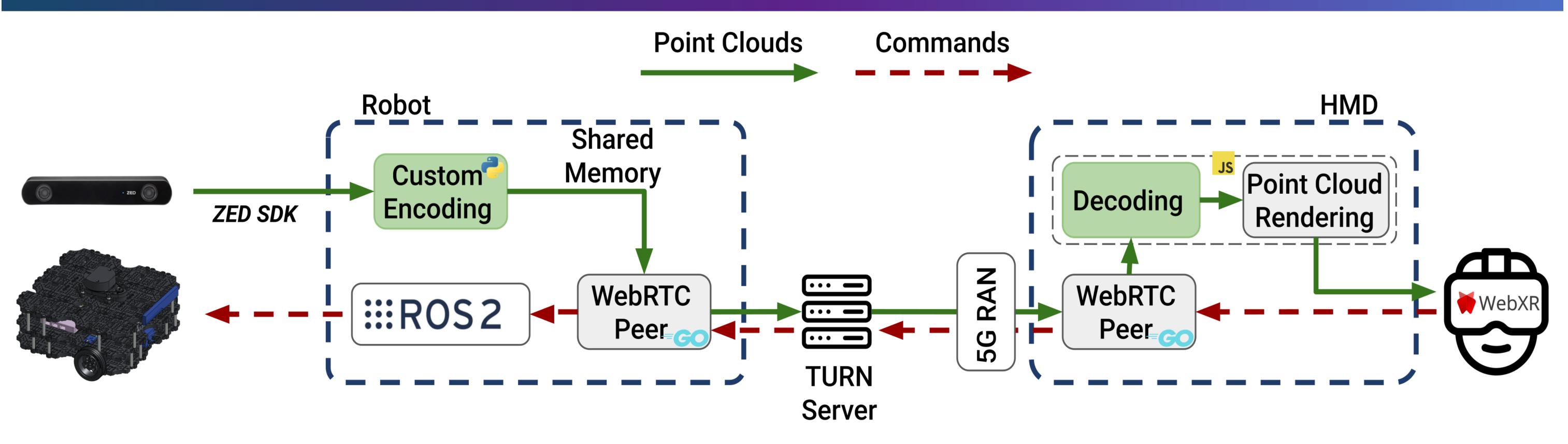


How DIANE works

- We perform a bandwidth and distance aware point cloud filtering onboard of the robot
- The retained points are quantized and streamed through WebRTC to a head mounted display (HMD)
- The HMD renders the scene and sends control inputs to the robot in a stand-alone setup

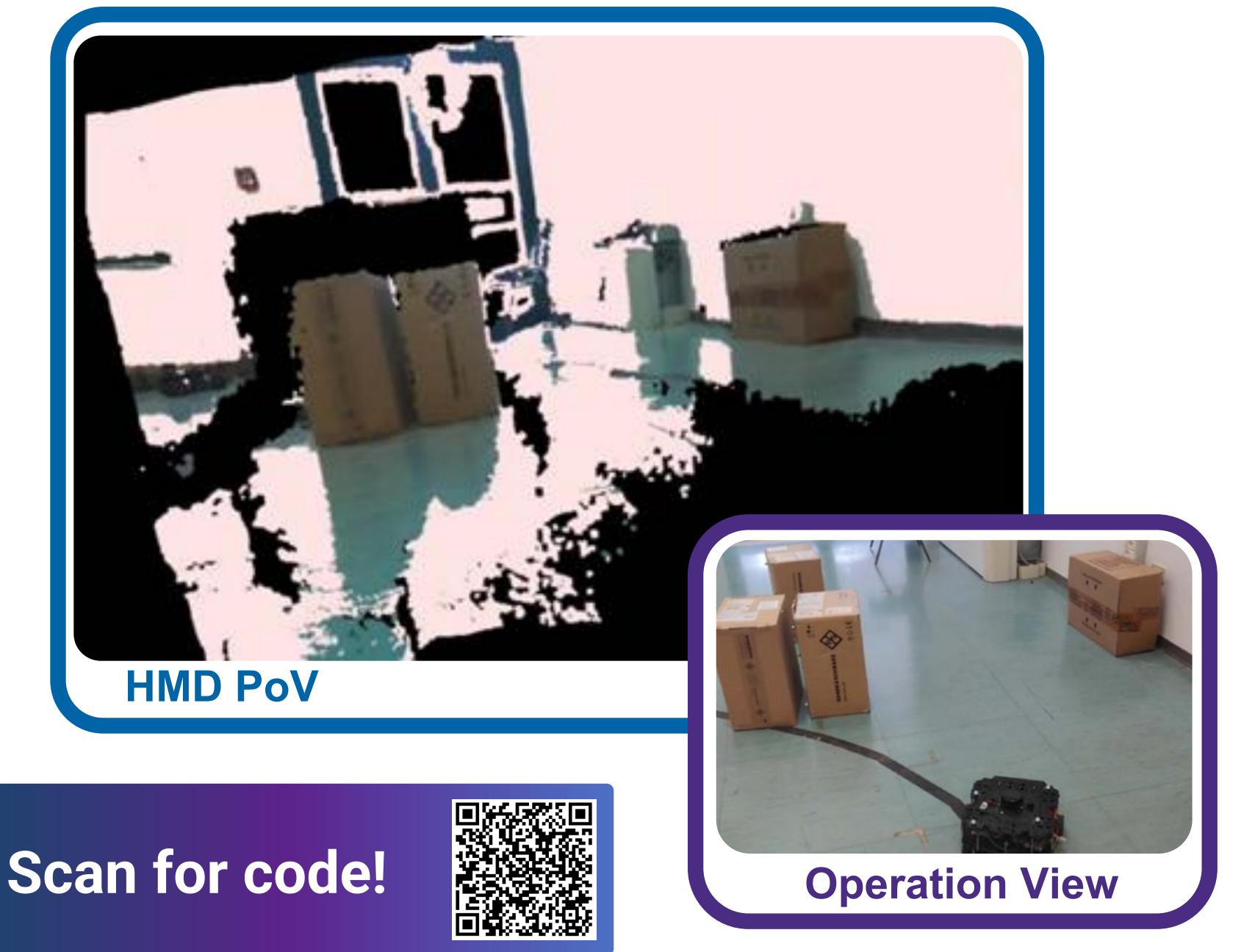


The overall immersive teleoperation framework





Demo execution



- 1) Turtlebot autonomous navigation: The robot navigates while the user monitors operations.
- 2) Robot switching: Seamlessly switch between multiple robots available.
- 3) User Teleoperation: take control of the robot through the headset
- 4) Parameter tuning: fine-tune the λ and D values to assess the user experience.

Scan for paper!











