





Demonstrating V-PCC Bitstream Transcoding

Motivation

- Large scale distribution of Point Cloud Content in Adaptive Bitrate (ABR) streaming requires to encode content at multiple quality levels [1, 2].
- On-the-fly transcoding allows to store only a high-rate representation to reduce storage requirements.
- V-PCC encoded content can be directly transcoded by only reencoding underlying video sub-streams [3].

Demo

Media Server:

- Point cloud sequences [4], pre-encoded with V-PCC [5] at high-rate setting.
- The sequence is looped for playback.

Transcoder:

- Transcoder for V-PCC encoded point cloud sequences based on RABBIT [3]:
 - Extract video sub-streams from the bitstream.
 - Transcode video sub-streams directly through video transcoding.
 - Combine transcoded sub-streams into a new representation.

Client:

- Streams the point cloud video segments.
- User adjustment of the coding configuration:
 - geometryQP: Quality of the geometry video.
 - attributeQP: Quality of the attribute video.
- Decoding with an optimized decoder implementation [6].

Project Goals

Testbed for Volumetric Streaming:

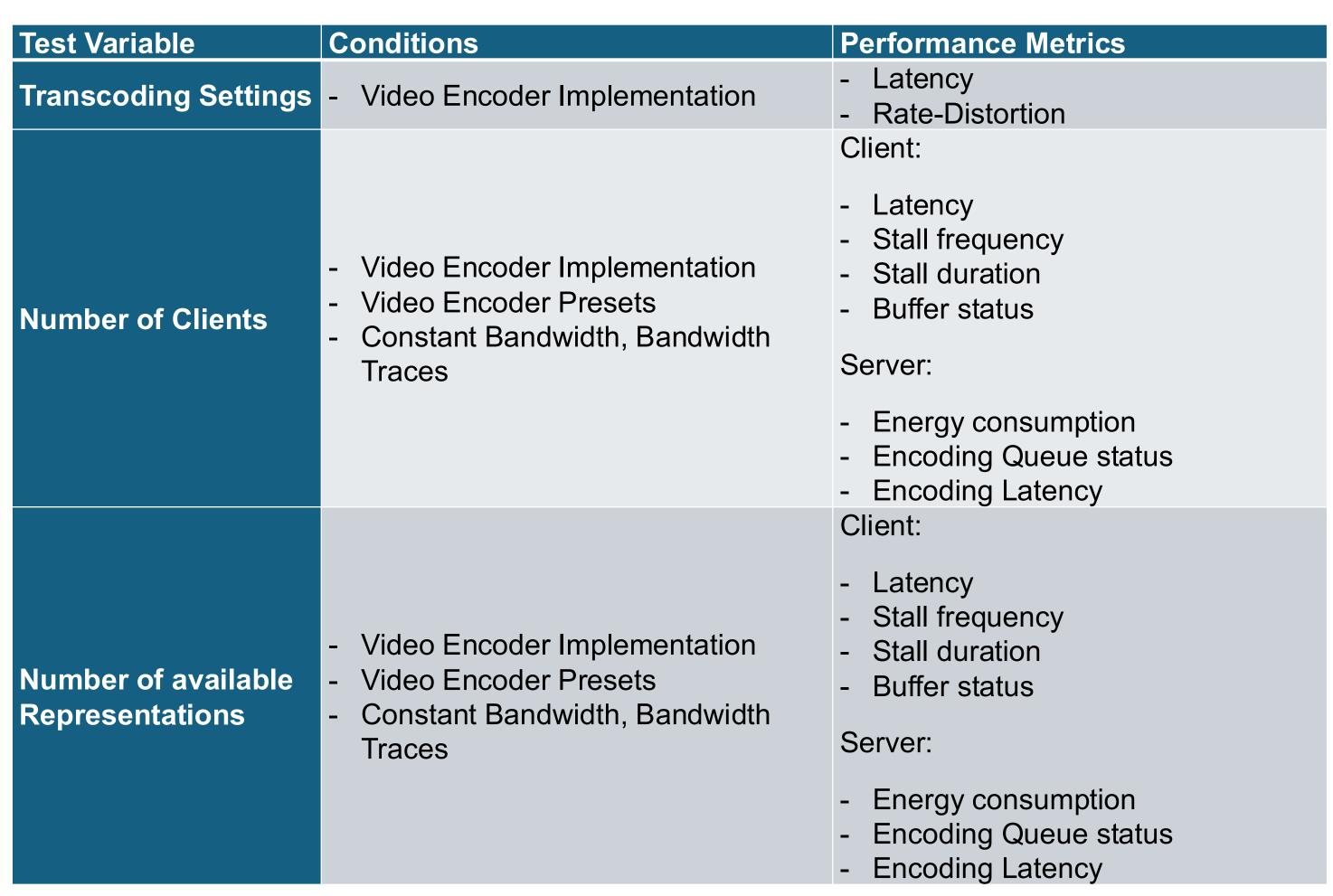
- Deployment of a System for HTTP Adaptive Streaming of Point Clouds.
- Implementation of a containerized and scalable transcoding service.

Experiments:

- Streaming experiments with N clients under varying transcoding settings.
- Measurement of quantitative streaming metrics.

Encoder Control Stream Client Decoder Renderer Segments

Fig 1.: Demo Setup. A user can select the quality of geometry and attribute transcoding, receiving the transcoded media stream.



Tab 1.: Experiment Plan for the Project. After identifying suitable transcoding configurations, we will evaluate the scalability of the system with respect to the number of clients and number of available representations.

References

[1] Van der Hooft, J., Wauters, T., De Turck, F., Timmerer, C., & Hellwagner, H. (2019). Towards 6DoF HTTP adaptive streaming through point cloud compression. In *Proceedings of the 27th ACM International Conference on Multimedia* (pp. 2405-2413). ACM.

[2] Hosseini, M., & Timmerer, C. (2018). Dynamic adaptive point cloud streaming. In *Proceedings of the 23rd Packet Video Workshop* (pp. 25-30). ACM.

[3] Rudolph, M., Schneegass, S., & Rizk, A. (2023). Rabbit: Live transcoding of V-PCC point cloud streams. In *Proceedings of the 14th Conference on ACM Multimedia Systems* (pp. 97-107). ACM. [4] d'Eon, E., Harrison, B., Myers, T., & Chou, P. A. (2017). 8i voxelized full bodies-a voxelized point cloud dataset. ISO/IEC JTC1/SC29 Joint WG11/WG1 (MPEG/JPEG) input document WG11M40059/WG1M74006, 7(8), 11.

[5] https://github.com/MPEGGroup/mpeg-pcc-tmc2

[6] https://github.com/benclmnt/tmc2-rs/tree/main



Funded by the European Union (SPIRIT, 101070672). Views and opinions expressed are however those of the author(s) only and do not necessarily reflect those of the European Union. Neither the European Union nor the granting authority can be held responsible for them. The SPIRIT project has received funding from the Swiss State Secretariat for Education, Research and Innovation (SERI).

Contact

Michael Rudolph Leibniz University Hannover

michael.rudolph@ikt.uni-hannover.de







